department faculty: Classics Faculty (https://classics.illinois.edu/

(http://catalog.illinois.edu/schools/las/academic-units/)

overview of college admissions & requirements: Liberal Arts & Sciences

CLASSICAL CIVILIZATIONS MINOR

for the Undergraduate Minor in Classical Civilizations

This minor is sponsored by the Department of the Classics. The department also sponsors a minor in Classical Languages (http://catalog.illinois.edu/undergraduate/las/minors/classical-languages/).

for the Undergraduate Minor in Classical Civilizations

email: classics@illinois.edu

18

college website

directory/faculty/)

Code	Title	Hours
18 hours in classical civilization or archaeology courses at the		irses at the 18

18 hours in classical civilization or archaeology courses at the level of 114 and above. A maximum of 6 hours is allowed at the 100-level. At least 6 of these hours must be at the advanced (300 or 400) level. Choose courses from the following, in consultation with the Department of the Classics Director of Undergraduate Studies.

CLCV 114	Introduction to Ancient Greek Culture
CLCV 115	Mythology of Greece and Rome
CLCV 116	Introduction to Ancient Roman Culture
CLCV 120	The Classical Tradition
CLCV 131	Classical Archaeology, Greece
CLCV 132	Class Archaeology, Rome-Italy
CLCV 133	Archaeology of Israel
CLCV 160	Ancient Greek & Roman Religion
CLCV 206	Classical Allusions in Cinema
CLCV 220	Exploring the Greek and Roman World
CLCV 221	Odysseus and Other Heroes
CLCV 222	Introduction to Greek and Roman Theater
CLCV 224	Greco-Roman Antiquity and US Minority Cultures
CLCV 225	Greco-Roman Demo, Econ, Cult
CLCV 230	Ancient Engineering
CLCV 231	Development of Ancient Cities
CLCV 232	Ancient Greek Sanctuaries
CLCV 240	Gender & Sexuality in Greco-Roman Antiquity
CLCV 323	The Comic Imagination
CLCV 443	The Archaeology of Greece
CLCV 444	The Archaeology of Italy
CLCV 490	Topics in Classical Literature
CLCV 491	Topics Classic Arch & Civ

for the Undergraduate Minor in Classical Civilizations

department website

Total Hours